Roll No: $\square$

Time: 3 Hours
Total Marks: 100
Note: 1. Attempt all Sections. If require any missing data; then choose suitably.

## SECTION A

1. Attempt all questions in brief.
$2 \times 10=20$

| Qno. | Question | Marks | CO |
| :---: | :---: | :---: | :---: |
| a. | Draw the Memory hierarchy representation. | 2 | 1 |
| b. | Why is RAM called a Volatile memory? | 2 | 1 |
| c. | Write down the output of following code. <br> \#include < stdio.h> <br> int main() <br> $\{$ int $a=23$; <br> ; <br> ;printf("\%d",a); <br> ; <br> return 0 ; <br> \} | 2 | 2 |
| d. | ```Write down the output of following code. #include<stdio.h> int main() { int a = 5; a=1,2, 3; printf("%d", a); return 0; }``` | 2 | 2 |
| e. | Write the use of continuts ratement. | 2 | 3 |
| f. | What is the differencho etween entry control loop and exit control loop? | 2 | 3 |
| g. | How the size of thefstructure defined in c programming? | 2 | 4 |
| h. | Why is sorting, process required? | 2 | 4 |
| i. | Write the ad(dantages of using macro in C programming. | 2 | 5 |
| j. | Draw the basic structure of Linked List and explain its node. | 2 | 5 |

SECTION B
2.

| Qno. | $\mathbf{3 x 1 0 = \mathbf { 3 0 }}$ |  |  |
| :--- | :--- | :--- | :--- |
| a. | Differentiate between Compiler and Interpreter. Draw the flow chart of <br> swapping of two numbers. | 10 | 1 |
| b. | What do you mean by Operands? Discuss the operator precedence and <br> associatively of all the operators. | 10 | 2 |
| c. | Write the advantage of recursive function? Write a program to print the <br> Fibonacci series up to n number with recursive function. | 10 | 3 |
| d. | Write short note on array. Write the program for matrix multiplication of <br> two matrix elements. | 10 | 4 |
| e. | Explain the concept of pointer in self-referential structure with proper <br> example. | 10 | 5 |

$\square$

## BTECH

(SEM I) THEORY EXAMINATION 2021-22
PROGRAMMING FOR PROBLEM SOLVING

## SECTION C

3. Attempt any one part of the following: $1 \times 10=10$

| Qno. | Question | Marks | CO |
| :--- | :--- | :--- | :--- |
| a. | Differentiate between High level and Low-Level Programming. Draw <br> and explain the diagram of Digital computer. | 10 | 1 |
| b. | Explain the different kind of storage classes used in C programming <br> with proper syntax. | 10 | 1 |

4. Attempt any one part of the following: $\quad \mathbf{1 \times 1 0 = 1 0}$

| Qno. | Question | Marks | CO |
| :--- | :--- | :--- | :--- |
| a. | Write the use of Break statement in switch case. Write a program to find <br> out the greatest number out of three numbers. | 10 | 2 |
| b. | Explain different type of operators in C programming. Which concept <br> makes the difference between operators when precedence is same? | 10 | 2 |

5. Attempt any one part of the following: $1 \times 10=10$

| Qno. | Question | Marks | CO |
| :--- | :--- | :--- | :--- |
| a. | Write a program to print the pattern | 10 | 3 |
|  | 1 |  |  |
|  | 23 |  |  |
|  | 456 |  |  |
|  | 78910 |  |  |
| b. | Write a Program to find the entered number is Armstrong number or not. | 10 | 3 |

6. Attempt any one prof the following: $1 \times 10=10$

| Qno. | Question | Marks | CO |
| :--- | :--- | :--- | :--- |
| a. | Write a progy <br> from the array two find out the odd place and even place numbers | 10 | 4 |
| b. | Write the program for bubble sorting an explain it with example list 5, 7, <br> $2,1,3,6$. | 10 | 4 |

7. Attempt any one part of the following:
$1 \times 10=10$

| Qno. | Question | Marks | CO |
| :--- | :--- | :--- | :--- |
| a. | Write the importance of free () function in Dynamic memory allocation. <br> Explain dynamic memory allocation with the functions use in it. | 10 | 5 |
| b. | Difference between read and write mode in file handling. Write a <br> program to copy the content from file to another file and count the <br> characters. | 10 | 5 |

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